

# Gagan Yarramsetty

Full-Stack Developer | Distributed Systems Enthusiast | Rustacean 🦀

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## Profiles

<https://github.com/YGNTECHSTARTUP>

<https://www.linkedin.com/in/ygntech>

## Summary

IT student passionate about systems programming, distributed computing, and low-level architectures. Skilled in Rust, networking, and real-time data processing, with a deep interest in LLVM and how distributed systems work. Focused on building high-performance, scalable solutions and contributing to open-source projects.

## Skills

### Programming Languages

Rust, Typescript, Python, Java, Javascript

### Database

SQL, PostgreSQL, Neon DB

### Tools & Technologies

Nextjs, Honojs, Drizzle ORM, Cloudflare, Upstash, Tailwind CSS, Git, Vim, Vercel

### Design

Gimp, Figma, Adobe, Excalidraw

## Experience

### ISKCON HUBLI

Backend Developer Intern

January 2025 - Present

Remote

- Worked as a **Backend Developer Intern**, where I collaborated closely with a Senior Developer to architect and develop a **production-grade backend system** for a **global donation collection platform—ISKCON Hubli Campaigns**. The platform enables users worldwide to create and manage fundraising campaigns for temple construction.
- Leveraging **Edge Runtime and a Serverless Stack**, I ensured seamless performance and scalability, allowing the application to operate efficiently across the globe. The system was designed for high availability, low latency, and optimal resource utilization, making it a **robust and efficient solution for large-scale donation management**.

### MSME-CITD

Industrial Trainee

June 2023 - Nov 2023

Vijayawada, Andhra Pradesh

### Industrial Trainee | MSME-CITD Hyderabad

- During my industrial training at **MSME-CITD Hyderabad Sub Centre Vijayawada**, I got exposure to **industry standards in product manufacturing** and learned how **low-level systems** work. I explored **meta-programming, compilers**, and the basics of system operations.
- I also worked on **circuit design** using **Proteus Design Suite**, gaining hands-on experience in building and simulating circuits. This training helped me understand how things function behind the scenes in both **hardware and software**.

## Education

### Andhra University Collage Of Engineering

Information Technology

September 2024 - Present

Bachelor Of Technology

### Aanm and Vvrsr Polytechnic

COMPUTER ENGINEERING

Percentage: 92.2%

Nov 2021 - Jun 2024

Diploma

## Volunteering

### Codeiam

CoLead Of Web Dev Chapter

October 2024 - Present

Vishakapatnam, Andhra Pradesh

### GDGOC AUCE

Technical Head of Web Dev Domain

September 2024 - Present

Vishakapatnam, Andhra Pradesh

## Certifications

### Certificate of Appreciation

GDG Vizag

December 2024

### Certificate of Industrial Training

Central Institute Of Tool And Design

Nov 2023

<https://campaigns.iskconhubli.org/>

A highly scalable and performant **Edge Production-Grade Backend System** designed for creating **donation campaigns** for building a temple for **ISKCON Hubli**. The system leverages modern **edge computing technologies** to ensure **low-latency, high-availability**, and efficient performance. It is deployed on **Cloudflare Workers**, using **Hono.js** for APIs, **Node.js** for backend logic, **Neon DB** as a serverless database, and **Drizzle ORM** for efficient querying. On average, the system handles **15,000 requests per day**, ensuring seamless **donation processing**.

Neon DB, Honojs, Drizzle Orm, Cloudflare Worker

**Minimalist Personal Portfolio** December 2024  
<https://ygagan.vercel.app/>

A sleek and **interactive personal portfolio** designed with a **minimalist aesthetic**. The project showcases creative design thinking, smooth animations, and a highly responsive UI. Built using **Tailwind CSS** and **ShadCN UI**, the portfolio delivers a modern and elegant user experience. Animations are powered by **Framer Motion**, adding fluid transitions and dynamic interactions. The initial design concepts were sketched using **Excalidraw**,

Nextjs, Tailwind Css, Shadcn UI, Motion, Excalidraw

**YGN OS – A Minimal Rust Kernel** November 2024  
<https://github.com/YGNTECHSTARTUP/os1>

**YGN OS** is my **first minimal kernel**, built entirely in **Rust!** 🦀 This standalone kernel runs on **bare metal**, bypassing traditional operating systems and directly interacting with the **VGA text buffer** to print **"Welcome to YGN OS"**. The project marks a significant milestone in my **systems programming journey**, providing hands-on experience with **low-level computing, bootloaders, and kernel development**.

Kernel, Low Level Programming, Rust

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Research Intrest

**Distributed Systems**

I love learning how **distributed systems and databases work**. Interested in **consensus algorithms like Raft, how distributed ledgers store data, and how databases manage information efficiently**. Exploring **storage engines, replication, and real-time data streaming** to understand how large-scale systems stay fast and reliable.

**Concurrency**

I enjoy learning how **concurrent and parallel systems work**. Interested in **multithreading, async programming, and how computers handle multiple tasks efficiently**. Exploring **Rust's async/await and threading models** to build better, faster systems while understanding the **underlying fundamentals** of how they work.

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Languages

**English**



**Telugu**



**Hindi**



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Hobbies

Running

Doodling

Listening Songs

Day Dreaming

Blogging

Gaming

Researching

Eco Exploration